## National Trail Management Classes

Updated 6/28/2004

Trail prescriptions describe the desired management of each trail, based on Forest Plan direction. These prescriptions take into account user preferences, setting, protection of sensitive resources, and other management activities. To meet prescription, each trail is assigned an appropriate Trail Class. These general categories are used to identify applicable Trail Design Parameters and to identify basic indicators used for determining the cost to meet national quality standards.<sup>1</sup>

The General Criteria below define each Trail Class and are applicable to <u>all</u> system trails. Subsequent sections provide Additional Criteria specific to Motorized Trails, Pack and Saddle Trails, Snow Trails, and Water Trails.

Trail Class descriptions define "typical" attributes, and exceptions may occur for any attribute. Apply the Trail Class that most closely matches the managed objective of the trail.

Trail Attributes	Trail Class 1 Minimal/Undeveloped Trail	Trail Class 2 Simple/Minor Development Trail	Trail Class 3 Developed/Improved Trail	Trail Class 4 Highly Developed Trail	Trail Class 5 Fully Developed Trail		
General Criteria  Physical Characteristics to be Applied to All National Forest Sytem Trails							
Tread & Traffic Flow	Tread intermittent and often indistinct  May require route finding  Native materials only	Tread discernible and continuous, but narrow and rough  Few or no allowances constructed for passing  Native materials	Tread obvious and continuous  Width accommodates unhindered one-lane travel (occasional allowances constructed for passing)  Typically native materials	Tread wide and reltively smooth with few irregularities  Width may consistently accommodate two-lane travel  Native or imported materials  May be hardened	Width generally accommodates two-lane and two-directional travel, or provides frequent passing turnouts     Commonly hardened with asphalt or other imported material		
Obstacles	Obstacles common     Narrow passages; brush, steep grades, rocks and logs present	Obstacles occasionally present     Blockages cleared to define route and protect resources     Vegetation may encroach into trailway	<ul> <li>Obstacles infrequent</li> <li>Vegetation cleared outside of trailway</li> </ul>	Few or no obstacles exist     Grades typically <12%     Vegetation cleared outside of trailway	No obstacles     Grades typically <8%		

Trail Attributes	Trail Class 1 Minimal/Undeveloped Trail	Trail Class 2 Simple/Minor Development Trail	Trail Class 3 Developed/Improved Trail	Trail Class 4 Highly Developed Trail	Trail Class 5 Fully Developed Trail	
General Criteria  Physical Characteristics to be Applied to All National Forest Sytem Trails						
Constructed Features & Trail Elements	Minimal to non-existent     Drainage is functional     No constructed bridges or foot crossings	Structures are of limited size, scale, and number     Drainage functional     Structures adequate to protect trail infrastructure and resources     Primitive foot crossings and fords	Trail structures (walls, steps, drainage, raised trail) may be common and substantial Trail bridges as needed for resource protection and appropriate access Generally native materials used in Wilderness	Structures frequent and substantial     Substantial trail bridges are appropriate at water crossings     Trailside amenities may be present	Structures frequent or continuous; may include curbs, handrails, trailside amenities, and boardwalks     Drainage structures frequent; may include culverts and road-like designs	
Signs	Minimum required     Generally limited to regulation and resource protection     No destination signs present	Minimum required for basic direction     Generally limited to regulation and resource protection     Typically very few or no destination signs present	Regulation, resource protection, user reassurance     Directional signs at junctions, or when confusion is likely     Destination signs typically present     Informational and interpretive signs may be present outside of Wilderness	Wide variety of signs likely present     Informational signs likely (outside of Wilderness)     Interpretive signs possible (outside of Wilderness)     Trail Universal Access information likely displayed at trailhead	Wide variety of signage is present     Information and interpretive signs likely     Trail Universal Access information is typically displayed at trailhead	
Typical Recreation Environs & Experience <sup>2</sup>	Natural, unmodified     ROS: Often Primitive setting, but may occur in other ROS settings     WROS: Primitive	<ul> <li>Natural, essentially unmodified</li> <li>ROS: Typically Semi-Primitive setting</li> <li>WROS: Primitive to Semi-Primitive</li> </ul>	Natural, primarily unmodified     ROS: Typically Semi- Primitive to Roaded Natural setting     WROS: Semi-Primitive to Transition	May be modified     ROS: Typically Roaded Natural to Rural setting     WROS: Transition (rarely present in Wilderness)	Can be highly modified ROS: Typically Rural to Urban setting Commonly associated with Visitor Centers or high-use recreation sites Not present in Wilderness	

<sup>&</sup>lt;sup>1</sup> For user-specific design criteria and specifications, refer to Forest Service Handbook and other applicable agency references.

<sup>&</sup>lt;sup>2</sup> Typical Recreation Environment & Experience descriptors are provided to assist with understanding Trail Classes. They represent typical or commonly occurring Trail Class and ROS or WROS setting combinations, but are not intended to indicate combinations that are "allowed" or "not allowed". The appropriate Trail Class should be determined by local managers at the trail-specific level, based on Forest Plan direction and other considerations. While less developed trails may occur in any ROS setting, they typically occur in less developed ROS settings. Similarly, more highly developed trails tend to occur in more highly developed ROS settings, but may occur in less developed ROS settings (with the exception of Trail Class 5 which in not consistent with Primitive settings).

## **Additional Criteria**

The following sections provide Additional Criteria specific to Pack and Saddle Trails, Motorized Trails, Snow Trails and Water Trails. These criteria are to applied in addition to the General Criteria above, which are applicable to <u>all</u> system trails.

Trail Attributes	Trail Class 1 Minimal/Undeveloped Trail	Trail Class 2 Simple/Minor Development Trail	Trail Class 3 Developed/Improved Trail	Trail Class 4 Highly Developed Trail	Trail Class 5 Fully Developed Trail
			r Pack and Saddle Trails rail Class General Criteria		
Pack and Saddle Trails	<ul> <li>Typically, not managed for pack and saddle stock traffic</li> <li>Maintenance and availability likely intermittent</li> </ul>	<ul> <li>Trailway narrow. Some brush encroachment may exist, though bump* trees are generally removed</li> <li>Tread surface rough, with frequent protrusions and obstacles that limit speed and maneuverability of pack and saddle stock</li> <li>Tread rarely or not graded. Obstacles cleared if they substantially restrict the managed use and difficulty level</li> <li>Tread surface commonly loose native material, such as sand, mud, rock etc.</li> <li>Switchbacks and turns accommodate pack stock though may require slower speeds</li> <li>Crossings may be wet fords if base material is stable; possibly with simple hardening or armoring for resource protection. Simple bridges present if required for resource protection.</li> <li>Trails have infrequent markers or route identifiers, located primarily at junctions.</li> <li>Signing size and type appropriate for managed speeds and use.</li> </ul>	<ul> <li>Trail wide and suitable for pack and saddle stock to pass periodically.</li> <li>Occasional moderate tread protrusions and short awkward sections, which require speed adjustments</li> <li>Tread infrequently graded.         Obstacles cleared if they substantially hinder the managed use and difficulty level.</li> <li>Tread surface generally native materials, with occasional onsite fill or imported materials, if more stable surface is desired.</li> <li>Crossings may be wet fords; likely with hardening and armoring or simple bridges for resource protection and to ensure appropriate access.</li> <li>Trails have frequent markers and are readily followed</li> <li>Signing size and type appropriate for managed uses.</li> </ul>	<ul> <li>Trail wide and suitable for the managed use type, and may consistently accommodate two-way passage.</li> <li>Tread surface generally smooth with only small protrusions, which moderately affect speed and ease of travel.</li> <li>Tread graded as needed.</li> <li>Tread surface may include imported aggregate</li> <li>Crossings are typically either hardened or armored or a substantial bridge.</li> <li>Trails have frequent markers and are easily followed</li> <li>Signing size and type appropriate for managed uses</li> </ul>	Not managed for Pack and Saddle Stock.

<sup>\* &</sup>quot;Bump trees" are any trees located closely enough to the trail that they may be hit or bumped by standard-sized pack boxes carried by packstock travelling the route.

## Trail Operation and Maintenance Considerations

Trail Operation and Maintenance Considerations are intended to complement the National Trail Class General Criteria. These considerations can be regarded as general guidelines to assist in developing trail prescriptions, and subsequent program management, operations and maintenance. Trail O&M Considerations offer a general starting point and will likely be adapted to reflect financial limitations and specific district, forest, or regional circumstances. The broad guidance outlined below reflects "typical" considerations for trails in different Trail Classes:

Trail Attributes	Trail Class 1 Minimal/Undeveloped Trail	Trail Class 2 Simple/Minor Development Trail	Trail Class 3 Developed/Improved Trail	Trail Class 4 Highly Developed Trail	Trail Class 5 Fully Developed Trail
Trail Management	Typically managed to accommodate:	Typically managed to accommodate:	Typically managed to accommodate:	Typically managed to accommodate:	Typically managed to accommodate:
<b>.</b>	<ul> <li>Low use levels.</li> </ul>	Low-to-moderate use levels	<ul> <li>Moderate to heavy use.</li> </ul>	<ul> <li>Very heavy use.</li> </ul>	Intensive use.
	<ul> <li>Highly skilled users, comfortable off-trail.</li> </ul>	<ul> <li>Mid-to-highly skilled users, capable of traveling over awkward condition/obstacles</li> <li>Users with moderate orienteering skill.</li> <li>Trail suitable for many user types, but challenging and involves advanced skills.</li> <li>Water Trails: Moderate to high level of navigation/orientation and paddling/piloting skills required.</li> </ul>	<ul> <li>Users with intermediate skill level and experience.</li> </ul>	<ul> <li>Users with minimal skills and experience.</li> </ul>	<ul> <li>Users with limited trail skills and experience.</li> </ul>
	<ul> <li>Users with high degree of orienteering skill.</li> </ul>		<ul> <li>Users with minimal orienteering skills.</li> </ul>	<ul> <li>Users with minimal or no orienteering skills.</li> </ul>	<ul> <li>Trail typically meets agency requirements for accessibility</li> </ul>
	<ul> <li>Some travel modes and ability levels may be impractical or impossible, and may not be encouraged.</li> <li>Water Trails: Users require high level of navigation/orientation and paddling skills.</li> </ul>		<ul> <li>Moderately easy travel by managed use types.</li> </ul>	<ul> <li>Easy/comfortable travel by managed use types</li> </ul>	<ul> <li>Includes "Pedestrian Trails".</li> </ul>
			<ul> <li>Random potential for accessible use.</li> </ul>	<ul> <li>May be (or has potential to be made) accessible.</li> </ul>	
			<ul> <li>Water Trails: Basic to moderate navigation and paddling/piloting skills required.</li> </ul>	<ul> <li>Water Trails: Basic navigation and paddling/piloting skills required.</li> </ul>	
Maintenance	• Resource protection.	• Resource protection.	Resource protection.	User comfort and ease.	User comfort and ease.
Indicators	Safety commensurate with targeted recreational experience.	Safety commensurate with targeted recreational experience.	<ul> <li>User convenience.</li> <li>Safety commensurate with targeted recreational experience.</li> </ul>	<ul> <li>Resource Protection.</li> <li>Safety commensurate with targeted recreational experience.</li> </ul>	<ul> <li>Targeted high level of accessibility to key recreational opportunities.</li> <li>Safety commensurate with targeted recreational experience.</li> </ul>
Maintenance Frequency & Intensity**	<ul> <li>Infrequent or no scheduled recurring maintenance.</li> <li>Maintenance interval is typically 5 or more years, or in response to reports of unusual resource problems requiring repair.</li> </ul>	<ul> <li>Maintenance scheduled to preserve the trail facility and route location.</li> <li>Maintenance interval typically 3-5 years, or in response to reports of unusual problems.</li> </ul>	<ul> <li>Trail cleared to make available for use early in use season, and to preserve trail integrity.</li> <li>Maintenance interval typically 1-3 years, or in response to reports of trail or resource damage or significant obstacles to managed use type and experience level.</li> </ul>	<ul> <li>Trail cleared to make available for use at earliest opportunity in use season.</li> <li>Typically, maintenance performed at least annually.</li> </ul>	<ul> <li>Maintenance performed at least annually, or as needed to meet posted conditions.</li> <li>Major damage or safety concerns (outside of UA conditions posted at trailhead) typically corrected or posted &lt;24 hours of notice.</li> </ul>

<sup>\*\*</sup> See Trail Condition Assessment Survey Matrix (CASM) for survey interval and intensity.